

An Efficient Counting Network

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We present a practical counting network which:

- Is efficient in terms of contention
- Its construction is based on new techniques

We proceed by presenting:

- Background for counting networks
- Our counting network construction
- Remarks and conclusions

Counting Networks

Introduced by Aspnes, Herlihy and Shavit in
STOC 91

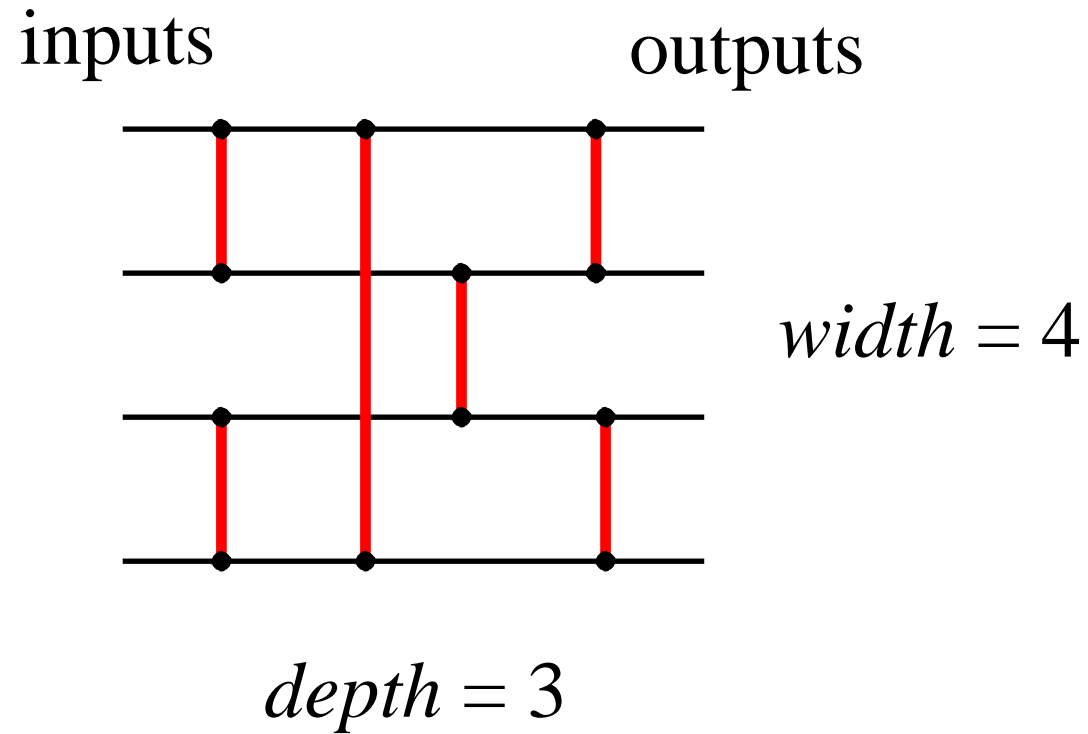
Distributed data structures used for:

- Shared counters
- Producer/consumer buffers
- Barrier synchronization

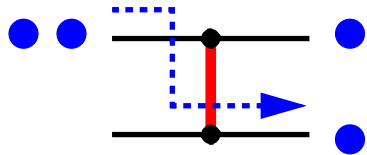
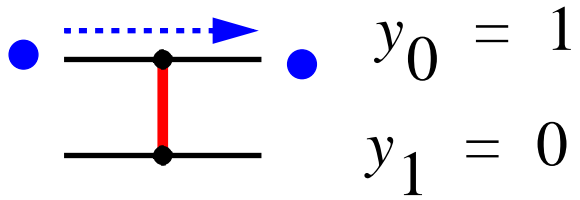
Advantages:

- Low contention
- Non-blocking

They look like Sorting Networks

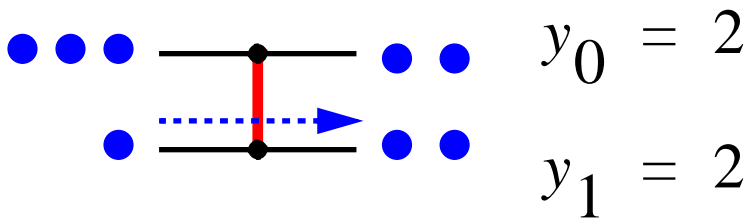
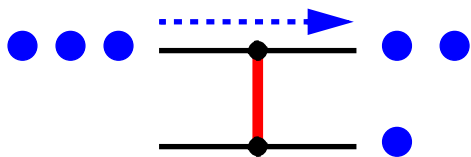


The *Balancer*

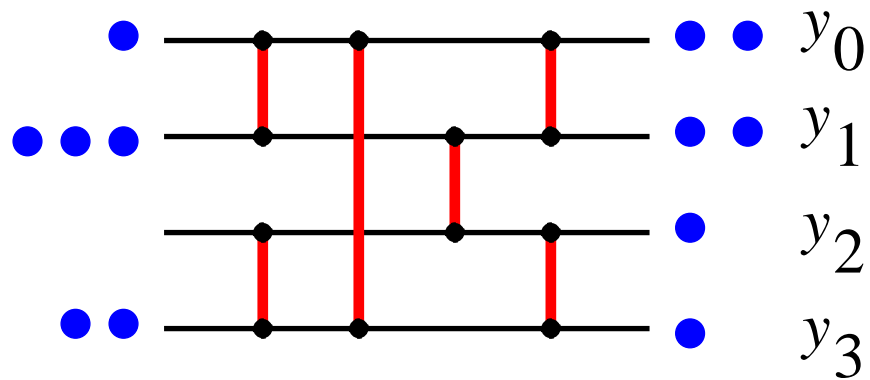
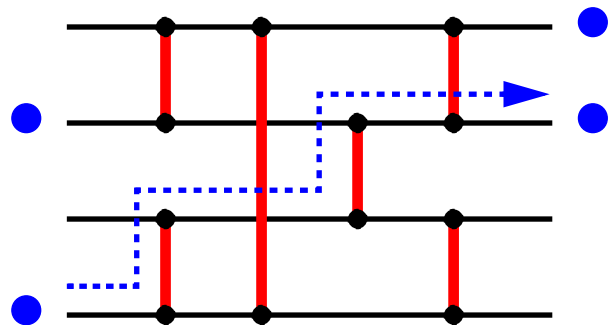
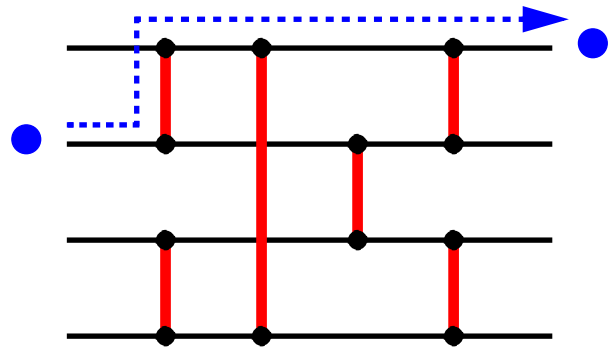


Step Property:

$$0 \leq y_0 - y_1 \leq 1$$



The counting network



Step Property:

$$0 \leq y_i - y_j \leq 1$$

for $i < j$

Contention

- Concurrent processors access the same balancer at the same time

Amortized Contention (Dwork et al. STOC 93)

- The number of tokens goes to infinity

Practical counting networks:

- Bitonic
- Periodic

Have depth $O(\lg^2 t)$

Have amortized contention $O\left(\frac{n \lg^2 t}{t}\right)$

t = width

n = concurrency

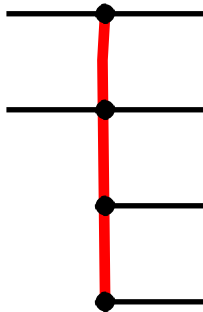
Problem:

- To decrease contention we increase depth

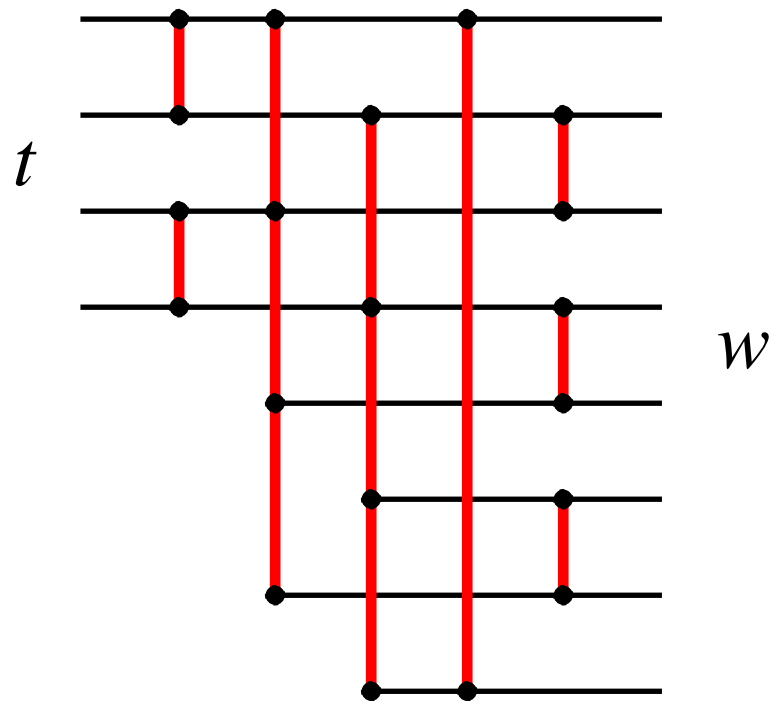
Our Counting Network

Has input width $t \leq w$ output width

Balancer



Counting Network



Has depth $O(\lg^2 t)$

Has amortized Contention $O\left(\frac{n \lg^2 t}{w} + \frac{n \lg t}{t}\right)$

$t =$ input width

$w =$ output width, $t \leq w$

$n =$ concurrency

Advantages of increasing output width:

- Depth stays the same
- Contention decreases

Setting $w = O(t \lg t)$

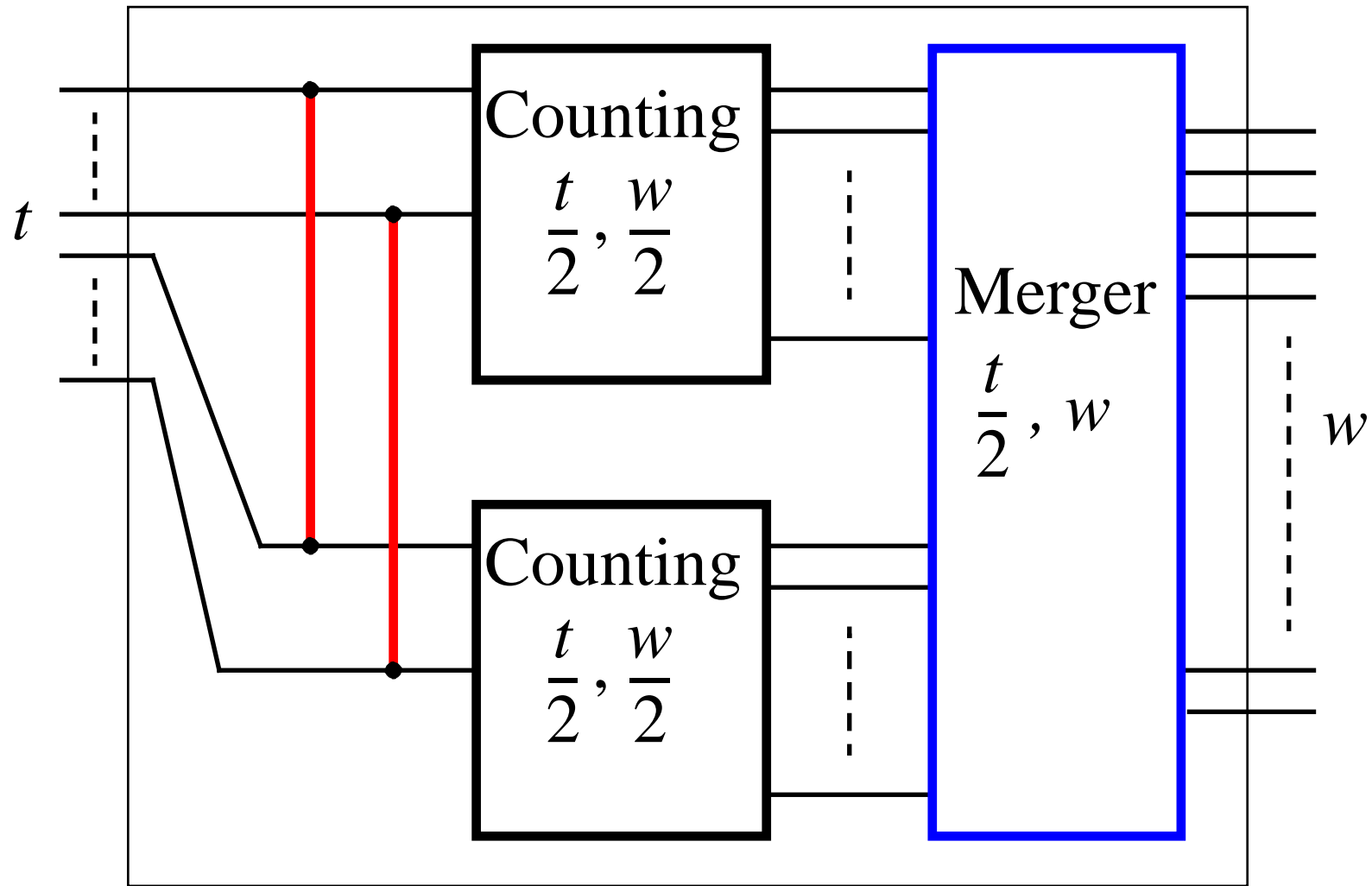
we obtain contention $O\left(\frac{n \lg t}{t}\right)$

For input width t it achieves

- Same depth as other practical counting networks of width t
- Improves contention by a $\lg t$ factor

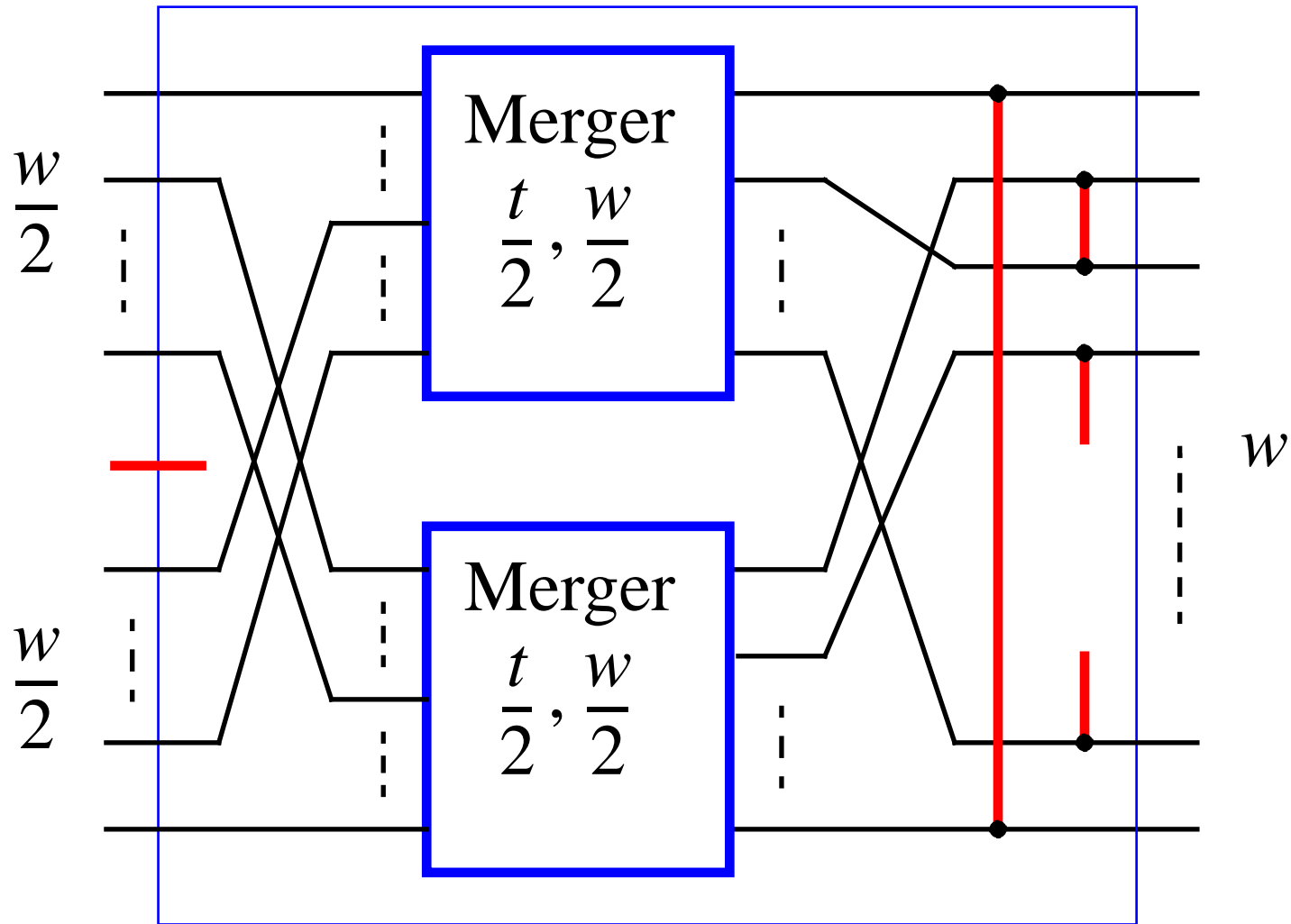
The construction

Counting t, w



The *Bounded Difference Merger*

Merger t, w



Remarks and Conclusions

Output width $p2^k$ (most have width 2^k)

Extend the construction to arbitrary widths

Use the Bounded Difference Merger for other constructions