

*Supporting Increment and  
Decrement Operations in Balancing  
Networks*

by

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# *Balancing Networks*

Introduced by Aspnes, Herlihy and Shavit in STOC'91

Distributed data structures used for:

- shared counters
- barriers
- load balancing

Advantages:

- low contention
- non-blocking

Limitation: basic operation is increment (+1)

We would like them to support: decrement (-1)

Decrement is good for:

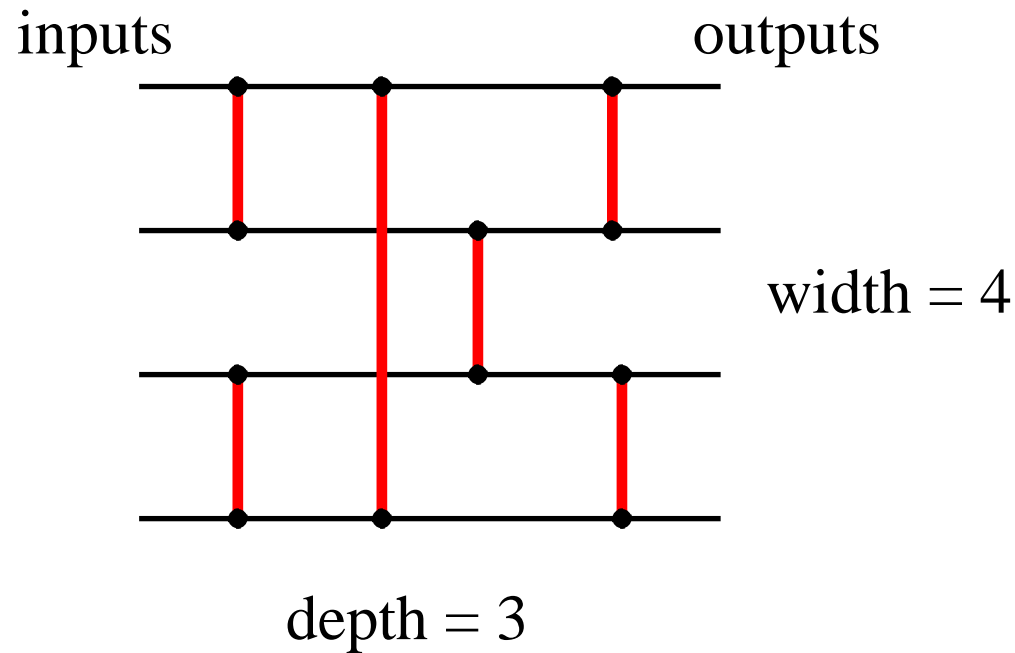
- concurrent “pools” and “stacks”
- semaphores

We show:

certain balancing networks can support both increments and decrements

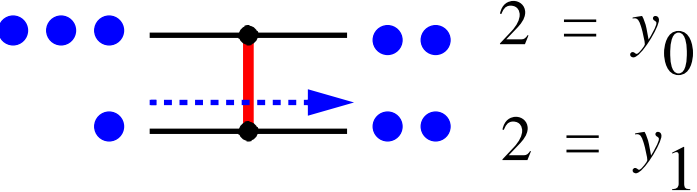
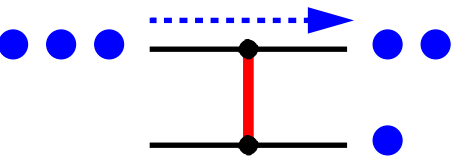
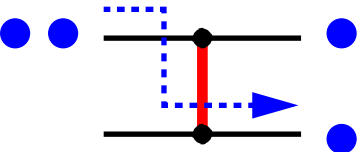
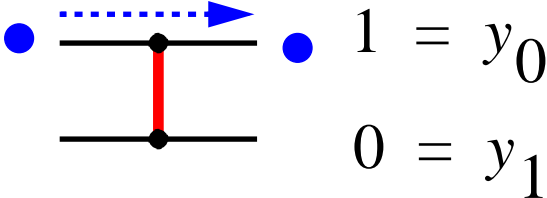
# *Balancing Networks in Detail*

They look like sorting networks:



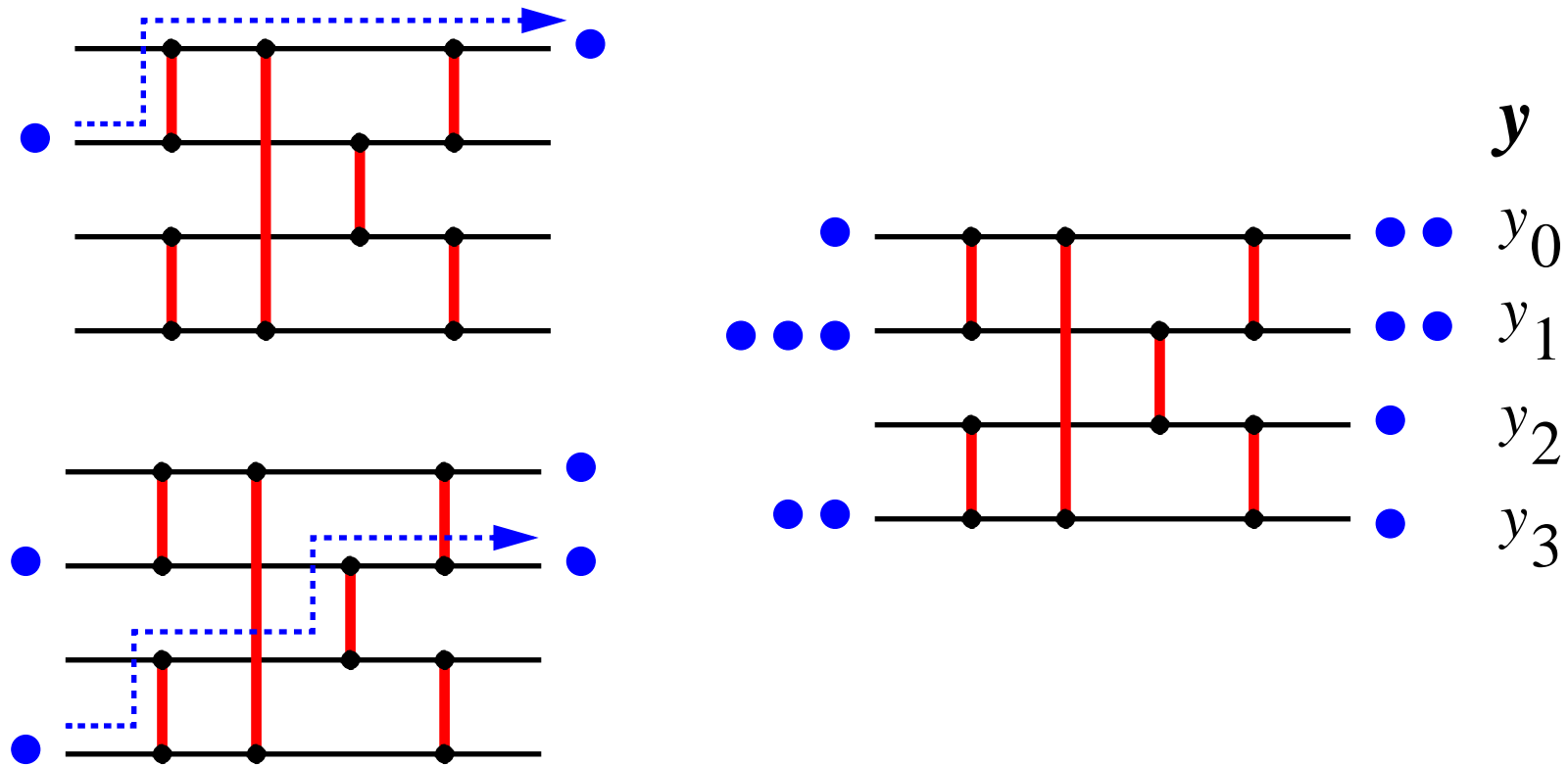
Constructed from: **balancers**

# Balancer: routes tokens (increment +1)



Step Property:  
 $0 \leq y_0 - y_1 \leq 1$

# Balancing network



Counting networks satisfy the step property:

on output vector  $y$ ,  $0 \leq y_i - y_j \leq 1$  for  $i < j$

$K$ -smoothing networks satisfy the  $K$ -smoothing property:

on output vector  $\mathbf{y}$ ,  $|y_i - y_j| \leq K$  for all  $i, j$

A boundedness property is:

- a subset of the  $K$ -smoothing property
- closed under addition with a constant vector

Examples of boundedness properties:

- step property
- $K$ -smoothing property (trivially)

# *Supporting Decrements*

For **increment (+1)** we used: **tokens**

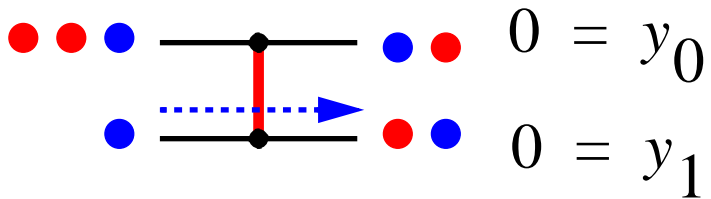
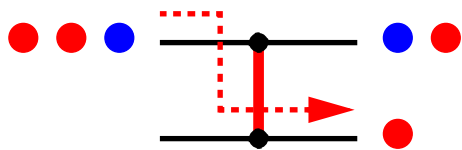
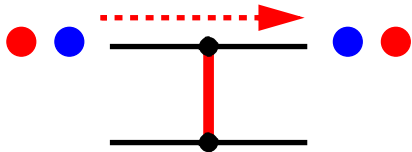
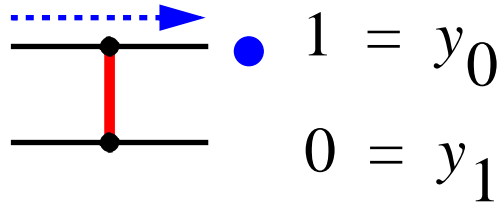
For **decrement (-1)** we will use: **antitokens**

Antitokens cancel the effect of the tokens:

$$\text{Token} + \text{Antitoken} = 0 \text{ (elimination)}$$

Antitokens were introduced by Shavit and Touitou  
in SPAA '95

# Tokens (+1) and antitokens (-1) in a balancer

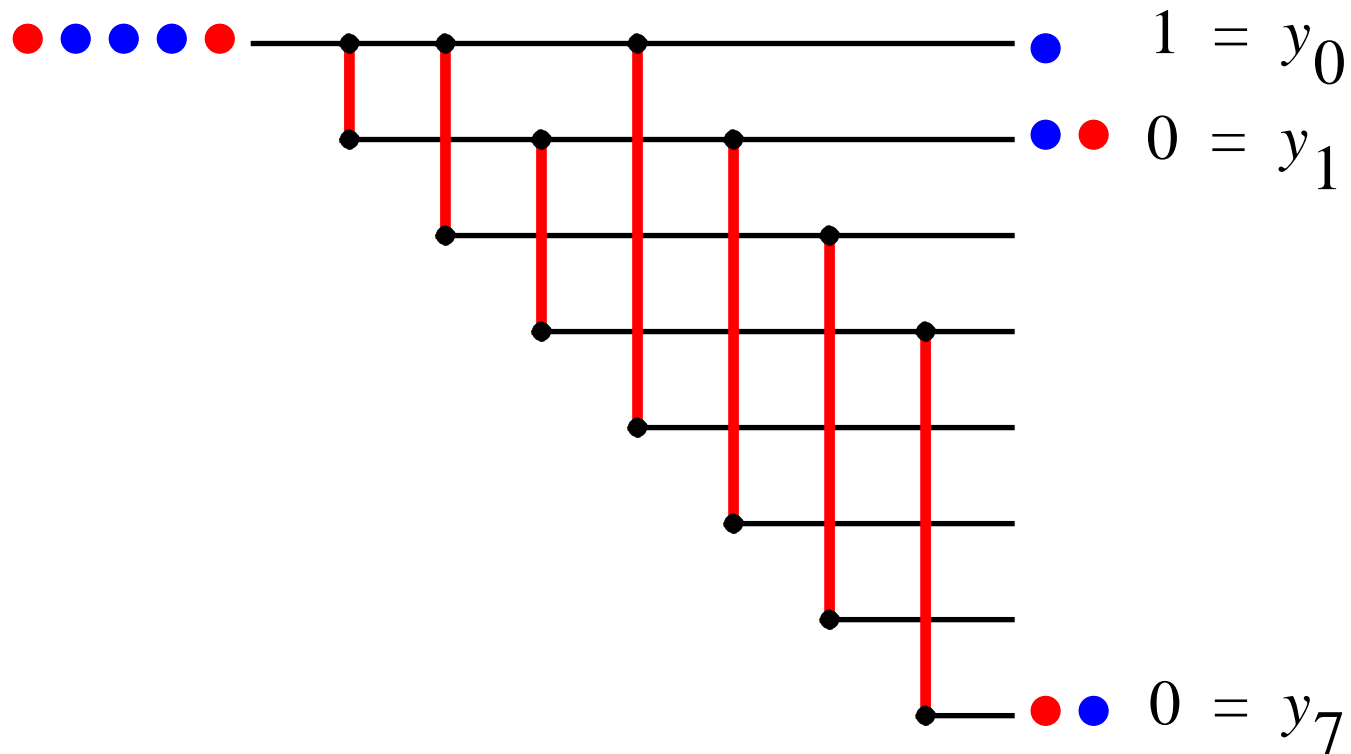


Step Property:

$$0 \leq y_0 - y_1 \leq 1$$

Shavit and Touitou showed:

counting trees (a kind of counting networks)  
support decrements



Step property still holds:  $0 \leq y_i - y_j \leq 1$  for  $i < j$

We show a more general result:

if a balancing network satisfies a boundedness property with increments then

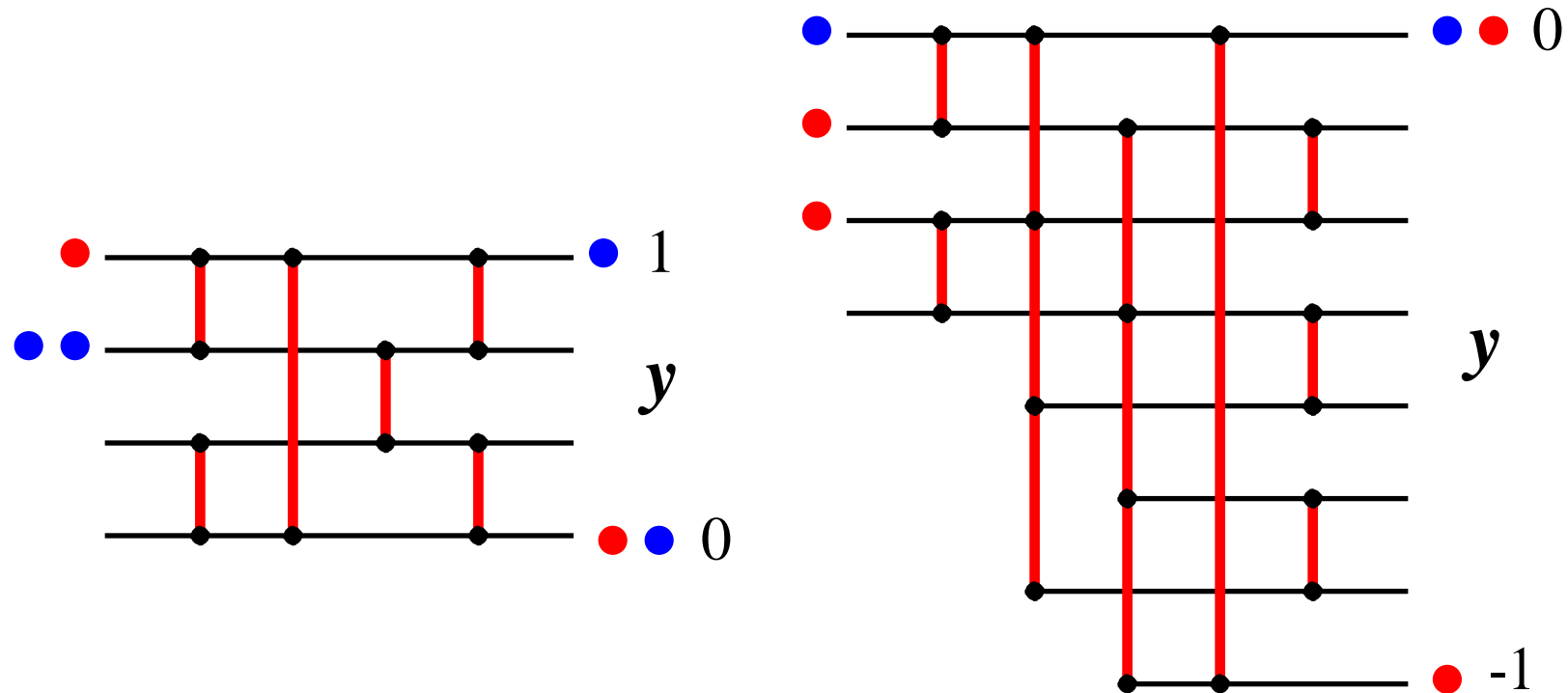
it also supports decrements

Implication:

All known counting and  $K$ -smoothing networks support decrements

# Examples

These are known counting networks



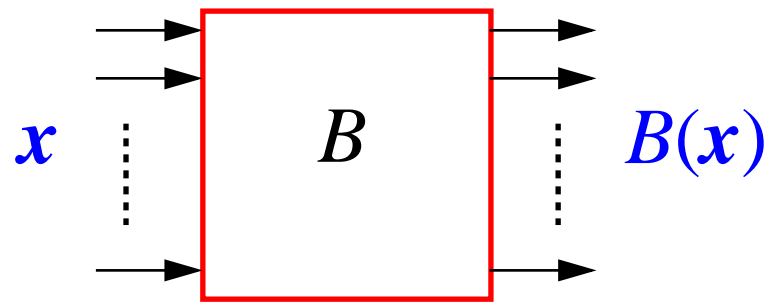
Their step property still holds:

on output vector  $y$ ,  $0 \leq y_i - y_j \leq 1$  for  $i < j$

# *The Proof*

For a balancing network  $B$  with input vector  $\mathbf{x}$ :

$B(\mathbf{x})$  denotes the output vector



We need to show that:

if  $B(\mathbf{x})$  has a boundedness property  $P$   
whenever  $\mathbf{x}$  is non-negative then

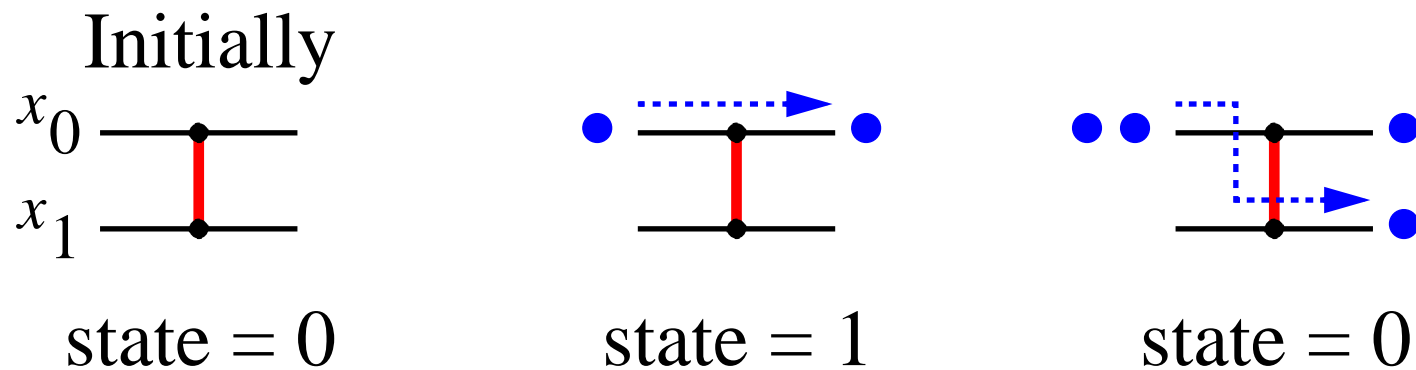
$B(\mathbf{x})$  has the property  $P$  for any  $\mathbf{x}$

## *Preliminaries: State of Balancer*

The state of balancer  $b$  with fan-out  $f_{\text{out}}$ :

- points where the next token will exit
- formally, on input vector  $\mathbf{x}$ :

$$\text{state}_b(\mathbf{x}) = \Sigma(\mathbf{x}) \bmod f_{\text{out}}$$



## *Preliminaries: State of Balancing Network*

The state of a balancing network  $B$ :

is the collection of the states of its balancers

A fooling pair to network  $B$  is:

a pair of input vectors  $\mathbf{x}$  and  $\mathbf{x}'$  that drive the network  $B$  to identical states

A null vector to network  $B$ :

- is any input vector  $\mathbf{x}$  that is a fooling pair with the vector  $\mathbf{0}$
- drives network  $B$  to its initial state

## *Preliminaries: Proposition 1*

For any balancing network  $B$ ,  
any input vector  $z$ ,  
and any fooling pair  $x$  and  $x'$ :

- $x + z$  and  $x' + z$  is a fooling pair
- $B(x + z) - B(x) = B(x' + z) - B(x')$

Proof: By induction on the depth of  $B$

## *Preliminaries: Proposition 2*

For any balancing network  $B$ ,  
any null vector  $\mathbf{x}$ ,  
and any integer  $k$ :

- $B(k \mathbf{x}) = k B(\mathbf{x})$
- $k \mathbf{x}$  is a null vector

Proof: By induction on  $k$

### *Preliminaries: Proposition 3*

For any balancing network  $B$ ,  
and any input vector  $x$   
such that  $W(B)$  divides  $x$ :

$x$  is a null vector

$W(B)$  is the product of the fan-outs of the balancers  
of network  $B$

Proof: By induction on the depth of  $B$

## *Theorem 1*

For any balancing network  $B$   
that has a boundedness property,  
and any input vector  $\mathbf{x}$   
such that  $W(B)$  divides  $\mathbf{x}$ :

$B(\mathbf{x})$  is a constant vector

Proof: By contradiction

Assume  $B(\mathbf{x})$  is not constant.

There are elements  $a$  and  $b$  of  $B(\mathbf{x})$ :

$$|a - b| \geq 1$$

From the boundedness property:

$B(\mathbf{x})$  is a  $K$ -smoothing vector

By Proposition 3, since  $W(B)$  divides  $\mathbf{x}$ :

$\mathbf{x}$  is a null vector

By Proposition 2, since  $\mathbf{x}$  is a null vector:

$$B((K + 1) \mathbf{x}) = (K+1) B(\mathbf{x})$$

Subsequently, for the elements  $a'$  and  $b'$  of  $B((K+1) \mathbf{x})$ :

$$|a' - b'| = (K + 1)|a - b| \geq K + 1$$

Therefore, the vector  $B((K+1) \mathbf{x})$  is at least  $(K+1)$ -smoothing:

a contradiction! (it is  $K$ -smoothing)

## *Main Theorem*

For any balancing network  $B$   
that has a boundedness property  $P$   
whenever the input vector  $\mathbf{x}$  is non-negative:

the network  $B$  has the property  $P$  for any  
input vector  $\mathbf{x}$

Proof:

Given any vector  $\mathbf{x}$ , construct vector  $\mathbf{x}'$ :

- $W(B)$  divides  $\mathbf{x}'$
- $\mathbf{x}' + \mathbf{x} \geq \mathbf{0}$

Since  $\mathbf{x} + \mathbf{x}'$  is non-negative

$B(\mathbf{x}' + \mathbf{x})$  has the property  $P$

By Theorem 1, since  $W(B)$  divides  $\mathbf{x}'$ :

$B(\mathbf{x}')$  is a constant vector

By proposition 3, since  $W(B)$  divides  $\mathbf{x}'$ :

$\mathbf{x}'$  is a null vector

By proposition 1, since  $\mathbf{x}'$  is a null vector:

$$B(\mathbf{x}) = B(\mathbf{x}' + \mathbf{x}) - B(\mathbf{x}')$$

Subsequently, since

- $B(\mathbf{x}' + \mathbf{x})$  has the  $P$  property
- $B(\mathbf{x}')$  is constant,
- property  $P$  is closed under addition with a constant vector

$B(\mathbf{x})$  has the property  $P$ , as needed

# *Conclusions*

We showed that:

balancing networks which satisfy a boundedness property can support both increment and decrement operations

Open problem:

Do randomized balancing networks (Aiello et al. PODC '94) support both increment and decrement operations?